
Pregunta

[Michael Davidovich](#) · 3 ene, 2020

Cache 2018 and Studio and Git

I searched to see if there was a previous question on this, but I didn't quite find anything. Please link if you think this has been answered before (I have a feeling it has): what are the barriers to source control using Cache 2018 and Studio?

I'm trying to figure out how to create a local repository but I can't access the folder structure in the USER namespace for my local instance. If I could, it would be as simple as navigating there in Git Bash and doing a 'git init' and then I can push changes to a remote repo for control. When I was doing Advent of Code, I found myself copying and pasting my code into a text file on my PC and then running my Git commands on that directory. It was a cumbersome step and risked that the code in my directory wasn't the same as the code in the namespace.

Another problem then seems to be if I wanted to clone that repo into a namespace on the server (or really another local namespace since I can't find the folder structure in the local namespace, let alone the server side), I can't find a way to do this.

As you offer thoughts, please consider:

- We just upgraded to Cache 2018 and probably won't get IRIS for quite some time
- We are looking into VS Code and the integration of ObjectScript and Git there, however there are issues someone else is working on there that I can't speak to
- We don't have Altiler, nor do we plan to get it
- As a larger company, our PCs are quite locked down as to what we can and can't install (even developers)

Looking forward to what the discussion is.

Best,

Mike

[#Git](#) [#Cache](#)

URL de fuente: <https://es.community.intersystems.com/node/472251>